

At step 1614, server 110 accepts the data packet (e.g., modem packet) transmitted by user device 120 and proceeds, at step 1615 to insure media integrity (i.e., validity). Valid data packets are processed, i.e., at step 1616, while a determination of invalidity instructs step 1620, i.e., “Retry?”.

At step 1620, whether to send an optional “retry” informational message to user device 120 is based on similar determinations to those appearing above in step 1521, above, e.g., the number prior retry attempts. In the case of a first retry attempt, if the determination to “retry” is “yes”, then at step 1622 the server directs an instruction (i.e., “Set Retry flag for reply packet”) to the application running in server 110 to prepare for receipt of a data packet (i.e., “retry”), i.e., at steps 1618 and 1619. After several unsuccessful attempts have been made to receive a data packet from user device 120, server 110 at step 1621 identifies an error, as instructs a return to step 1610, i.e., to look for a new protocol ID tone (e.g., a switch to a slower baud rate or different communication parameters).

The subject methods allow for rapid adjustments (i.e., 0.15 seconds/each) to be made in initiating telecommunications contacts between user device 120 and server 110 without the necessity for lengthy (i.e., 3 seconds or more) power consuming modem handshake negotiations. Each data packet transmitted from user device 120 to server 110 has instructions for all of the following: namely, (i) turn voice/audio “off”; (ii) turn data communications “on”; (iii) set baud rate to 300, 600, 1200, or 2400; and, (iv) receive data packet.

Low Power Telecommunications Methods

Embodiments of the invention provide methods that makes the low power consumption of user device 120 possible. Most data transmissions are initiated by user device 120, thus, user device 120 is able to save power by maintaining its transceiver 123 in a low power “sleep” mode until it is needed for telecommunications. Since, the user device always knows when data is coming it can power up circuits only when they are needed for communications.

The modem is not drawing power when the following status is present in user device 120: namely,

Bar code reader is using power to take a reading; or,

Microprocessor 122 is using power to decode a telecommunication signal or a bar code reading signal; or,

Audio system components (i.e., mixer, amplifier, and/or speaker) are using power to drive speaker 128 for audio presentation to the user; or,

Transceiver 123 is active transmitting a command message to host computer server 110; or, Screen display 126 is active presenting visual information to the user.

Also, when transceiver 123 and/or screen display 126 are active,), or when there is not audio or modem traffic on the telecommunication path 130, the audio system automatically go into sleep mode (i.e., low power).

Power Storage and Conservation

User device 120 contains multiple component circuits that all share a limited power source. Uncontrolled use of any single component circuit can break the budget of less than about 300 milliwatts, particularly the transceiver 123 circuits which can draw more than half of the total allowable current. In a presently preferred embodiment, user device 120 includes a power supply circuit that monitors the power stored in a capacitor or battery. A LBO (“low battery out”) instruction indicates to microprocessor 122 that the storage element is nearly completely charged. Microprocessor 122 conducts an LBO check before enabling circuitry which draws significant amounts of power, e.g., a modem unit or

the audio system. Microprocessor 122 also conduct an LBO check before enabling circuits needed for any data transmission. If an LBO check indicates that insufficient power exists for a data transfer, the user device 120 turns off all non-essential circuitry and waits for the storage power circuit to charge. Telecommunication lines provide maximum loop line currents when the line is silent, i.e., without voice communication. To facilitate charging, user device 120 may send a command message (e.g., a DTMF tone) to the host computer server to “turn off voice communications and wait”. The latter command message facilitates re-charging of low power user device 120. User device 120 can periodically “report” to the host computer server 110 the status of power circuits, and in the application running in host computer server 110 can make its own determination of whether to signal an informational “time out” message, e.g., ‘call back later’ to the screen display. If the power condition is acceptable to microprocessor 122 provides current to “wake up” (i.e. step 1514, FIG. 15) the transceiver 123. A protocol ID tone (i.e., step 1514) is then sent to the host computer server 110 indicating a status ready to send command messages and receive informational messages. The protocol ID tone (i.e. a “switch signal”, as defined supra) can be issued in less than about 0.15 seconds, i.e., a time significantly faster than the time required for a peer-peer modem handshake negotiation which requires several seconds.

A capacitor is used to store power and provides powers to the user device when the telephones line currents is insufficient to power active circuits. Power is limited when either user device 120 or server 100 is involved in transmitting and receiving telecommunication signals. The capacitor is selection is based on storing sufficient power to operate telecommunication circuits during loud or long voice or data messages and must be rated for high voltage and have very low leakage.

The voltage level of the capacitor is monitored by a voltage regulator. The LBO (“low battery out” signal, above) output of regulator is high when the capacitor is almost fully charged and in this manner microprocessor 122 can check the status of LBO (and thereby power available from the capacitor) before initiating any function that requires a significant amount of power. LBO is checked before all telecommunication data transfers and before all bar code scans.

The User Device Answers the Phone

In alternative embodiments, the invention provide methods for user device 120 to answer a telecommunications call. For example, user device 120 could take a message for the user. In this case user device 120 must listen for a ring. This is a problem for most telephone line powered devices because line powered devices are not allowed to draw power to run circuits while “On Hook”.

According to the methods of the invention user device 120 employs the power of the “ring signal” to turn on a relay coil. The relay then answers the “ring” by powering up the user device. This aspect of the invention may be used, e.g., when server 110 needs to initiate contact with user device 120 for a maintenance session, check security codes or usage records, or surreptitiously change encryption standards.

We claim:

1. A power conservation method for telecommunications between a handheld low power user device and a host server for transmitting an order, a voice message or a data message, comprising the steps of:

entering said order, voice message or data information at said handheld user device and preparing a data packet comprising said order, voice message or data information;